If you are using a printed copy of this procedure, and not the on-screen version, then you <u>MUST</u> make sure the dates at the bottom of the printed copy and the on-screen version match.

The on-screen version of the Collider-Accelerator Department Procedure is the Official Version.

Hard copies of all signed, official, C-A Operating Procedures are kept on file in the C-A ESHQ

Training Office, Bldg. 911A.

C-A OPERATIONS PROCEDURES MANUAL

ATTACHMENT

4.56.w SEB Switchyard Sweep Checklist

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SEB SWITCHYARD SWEEP CHECKLIST

(Team Leade	r)(Operator 2)			
Time:Date:				
Warning: If any personnel are encountered during the sweep, then they will remain with the sweeper or the sweep shall be aborted. If the sweep is aborted then the person(s) must be escorted out of the cave by unlocking and opening the Switchyard East Gate.				
<u>Prerequisite</u>	<u>s</u>			
C-A-CSwitch 1U2 pTLD,	keys Nos. 11, AA256A DPM-ATT. 4.56.w — SEB SWITCHYARD SWEEP CHECKLIST (2 pages) nyard set to Controlled Access by simultaneous operation of BNL6 keyswitch & MCR_2- ush-button Alarming (chirping) Self Reading Dosimeter (SRD) v, at MCR_2-1U10, that the Switchyard Downstream Escape Gate is NOT RESET			
1.	In MCR, determine whether B Line is in Controlled Access and all gates reset.			
2.	Team Leader and Operator 2 enter the Switchyard East Gate (BNL-11 key) and close the door behind.			
3. 4.	Team Leader and Operator 2 turn left and proceed to the upstream Switchyard Cave wall. Team Leader crosses under the beamlines and goes to the upstream beam left corner of the			
5.	cave. Team Leader and Operator 2 sweep down stream while staying abreast of each other.			
6.	Team Leader halts at the entrance to the labyrinth for the Switchyard Upstream Escape Gate (opposite DD9).			
7.	Operator 2 sweeps downstream to CP185, crosses under the B/C line at CP185, and positions themselves to stand static watch between CP185 and AD5 (beam left of B/C line).			
8.	Team Leader, sweeps any personnel encountered out the gate, and proceeds up the labyrinth to the Switchyard Upstream Escape Gate.			
9.	Team Leader locks and resets Switchyard Upstream Escape Gate by turning the BNL-11 key and a simultaneously depressing the reset push-button (ACS 2416 box).			
10.	Team Leader verifies that the "Bolt Switch" (clear), and "Reset" (amber) lights are lit.			
11.	Team Leader returns down the labyrinth to the Switchyard Cave and contacts Operator 2.			
12.	Team Leader sweeps downstream along the Switchyard west wall (beam left of D line)			

and AD8 (beam left of A line). **CONTINUED ON REVERSE SIDE**

Team Leader returns upstream, crosses under the D line at DD14 and searches the beam

Team Leader returns upstream to the passageway in the shielding (beam right of DD14),

and passes through the shielding to contact Operator 2, and to stand static watch at AD7

2

and searches to the D line penetration through the shielding.

right side of the D line to the penetration through the shielding.

____13.

___14.

15.	Operator 2 sweeps downstream, crosses under the B/C beamline at CQ8 and continues to			
	the junction of the Switchyard	Cave and the Switchyard East Gate labyrinth to stand static		
	watch.			
16.	Team Leader sweeps under the A, and B/C lines, up the Switchyard East Gate Labyrinth			
	to the Switchyard East Gate an	d sweeps out the gate, any personnel that were encountered.		
17.	Team Leader locks and resets the Switchyard East Gate by turning the BNL-11 key while			
	simultaneously depressing the	reset push-button (ACS 2216 box)		
18.	Team Leader verifies that the "Bolt Switch" (clear), and "Reset" (amber) lights are lit.			
19.	Team Leader rejoins Operator 2 in the Switchyard Cave.			
20.	Operator 2 crosses under the B/C line at CQ8.			
21.	Team Leader (beam right of B/C) and Operator 2 (beam left of B/C) sweep downstream			
	on either side of the B/C line.			
22.	Operator 2 crosses under the B/C line at BV313/CV314 to rejoin Team Leader.			
23.	Team Leader and Operator 2 sweep downstream and search the downstream end of the			
	Switchyard Cave.			
24.	Team Leader and Operator 2 cm	ross under the B line at BC1 collimator and exit the cave		
	through the Switchyard Downs	stream Escape Gate labyrinth.		
25.	Team Leader and Operator 2 sweep through the Switchyard Downstream Escape Gate.			
26.	Team Leader locks and resets the Switchyard Downstream Escape Gate using the BNL-11			
	key (ACS 2955 box).			
27.	Team Leader verifies that the "Bolt Switch" light (clear) and the Reset light (amber) are			
	lit.			
28.	Team Leader and Operator 2 exit the labyrinth through the "B Target Upstream Gate"			
29.	If B Line was found to be secured in Step 1, THEN sweep labyrinth and THEN Reset "B			
	Target Upstream" gate using B	•		
30.	Team Leader verifies with MCR that Switchyard gates are reset for beam by vio			
	indicators at:			
	MCR_2-1U8	Switchyard East Gate		
	MCR_2-1U9	Switchyard Upstream Escape Gate		
	MCR_2-1U10	Switchyard Downstream Escape Gate		
	MCR_2-1U11	Switchyard Cave		
31.	Team Leader inserts but does not capture BNL 11 key in the Reset/Enable Capture Key			
	Panel at MCR_2 or give key to	O.C.		
32.	File the checklist in the Comple	eted Sweep Checklist Binder.		